

## MCNPX-Polimi Simulation for Development of a Stereo Gamma Camera

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### 1. Introduction

In-situ localization of radiation source is of prime concern regarding decommissioning and decontamination of nuclear facilities [1]. For this reason, many researchers are developing the gamma-camera [2]. There are two variations; the Compton camera and coded-aperture based gamma camera. Compared with Compton cameras, gamma cameras based on coded-aperture can have superior angular resolution, simultaneous multi-nuclide identification, a wider measurable energy range, dose linearity, and sensitivity [3]. Therefore, we developed Energetic Particle Sensor for the Identification and Localization of Originating Nuclei-Gamma (Epsilon-G) which is a gamma camera based on coded-aperture from the preceding study [3]. However, the two-dimensional (2-D) coordinates only provide information regarding the location of the radiation sources, without the depth information i.e., source-to-detector distance. If two stereo gamma cameras are placed at a certain distance, the depth can be estimated through *triangulation* [4]. In this study, Monte Carlo N-Particle eXtended (MCNPX)-Polimi was performed to derive the optimized distance between two gamma cameras. In addition, an estimate of the source to detector distance was calculated based on the simulation results.

### 2. Methods and Results

In this study, the distance between two gamma cameras is derived through MCNPX-Polimi considering the Epsilon-G parameters. Figure 1 shows the Epsilon-G. It is composed of detector module, data acquisition (DAQ) system, and MURA mask as shown the Fig. 1. The detector module is composed of 12 x 12 SiPM (ArrayC-30035-144P, On Semiconductor) coupled with 12 x 12 pixels GAGG(Ce) scintillator arrays [3].

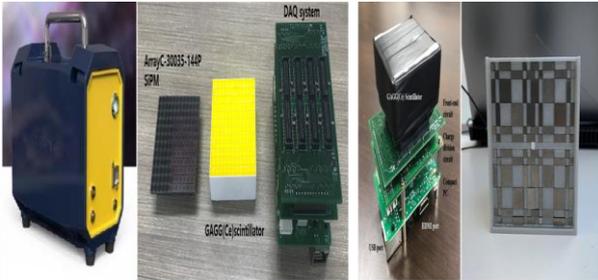


Fig. 1. Epsilon-G (left), components for the Epsilon-G based on 12 x 12 SiPM array (ArrayC-30035-144P, On semiconductor) coupled with 12 x 12 pixels GAGG(Ce) scintillator array, DAQ system center) and 21 x 21 MURA mask (right).

Data was collected from the detector and coded-aperture mask parameters input to MCNPX-Polimi for coded-aperture imaging (CAI) system simulation is shown in Table I. In this simulation, the source to detector distance is set as 1 meter.

Table I: Monte Carlo simulation conditions for the derive the distance between two gamma cameras.

Detector size	4.62 x 4.62cm <sup>2</sup>
Scintillator size	4 x 4 x 20 mm <sup>3</sup>
Mask pattern	Mosaic MURA
Rank	11
Mask material	Tungsten ( $\rho = 19.3\text{g/cm}^3$ )
Mask thickness	2cm
Mask pixel size	4.105 x 4.105mm <sup>2</sup>

*Triangulation* is used to estimate the source-to-detector distance. To use *triangulation*, we optimize the distance between two gamma cameras to verify the accuracy at 1 meter. The equation used to estimate the source-to-detector distance for images acquired from gamma cameras on both the left and right is calculated by the following equations (1-5) [5].

$$A = \begin{bmatrix} x_{YR} & y_{YR} \\ x_{YL} & y_{YL} \end{bmatrix} \quad (1)$$

$$A = \left( \frac{n}{2} - A \right) \times \left( \frac{FOV}{n} \right) \quad (2)$$

$$x'_{YR} = A \times x_{YR} \quad (3)$$

$$x'_{YL} = A \times x_{YL} \quad (4)$$

$$Z = \frac{b d}{x'_{YL} - x'_{YR}} \quad (5)$$

where A is a matrix consisting of x and y coordinates of reconstructed images from left and right cameras,  $x_{YR}, x_{YL}, y_{YR}, y_{YL}$  are x, y coordinates on each camera. And n is pixel number, Z is the source-to-detector distance, b is the distance between two gamma-cameras, and d is mask-to-detector distance.

An illustration of the geometry of gamma camera is shown in Fig. 2. And figure 3 shows reconstructed images acquired from both gamma-cameras.

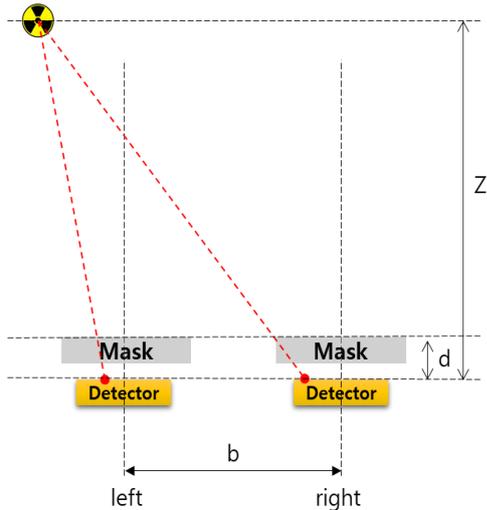


Fig. 2. Schematic of a radiation source reconstructed two gamma cameras.

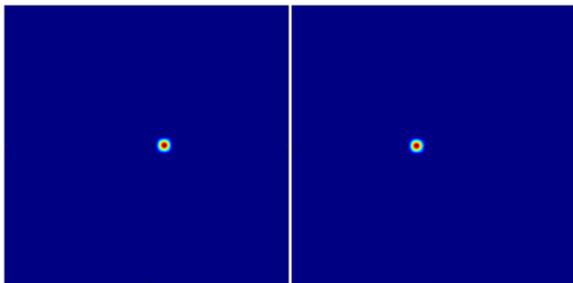


Fig. 3. The reconstructed images from each gamma camera when the source is placed at 1m away from the system.

As a result of the MCNPX-Polimi, when the distance between the two gamma cameras was 12.4cm, the error for the source-to-detector distance was minimized. Figure 4 shows the distance accuracy ( $Z$  value) versus incident angle of gamma ray, evaluated from two images taken by both gamma cameras.

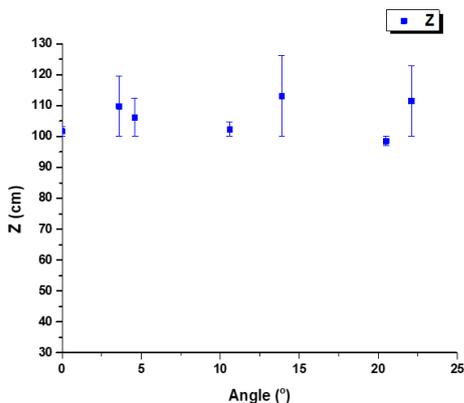


Fig. 4. Source-to-detector distance accuracy according to incidence angle.

Using the results for the optimized geometry condition for the stereo camera from the MCNPX-Polimi results, further data will be presented regarding

the distance estimation accuracy and Field-of-View (FoV) after experimenting with two Epsilon-Gs in this conference.

### 3. Conclusions

In this study, we optimized the distance between two gamma cameras for the stereo camera that can provide the source-to-detector distance through *triangulation*. The MCNPX-Polimi simulation results show that the error rate between the actual distance and the estimated distance is about 6.59% when the distance between the two gamma cameras is 12.4 cm. And FoV was determined  $-22^\circ$  and  $+22^\circ$ .

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